# REST Driven Data Processing in the Atmospheric Composition Processing System Marty Brandon¹ < mbrandon@sesda2.com >, Brian Duggan¹ < brian.duggan@nasa.gov >, Phil Durbin¹ < phillip.durbin@nasa.gov >, Andrew Eaughland⁴ < alaughland@sesda2.com >, System

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# A play in two acts

# Prologue

The Hypertext Transfer Protocol (HTTP) provides a rich vocabulary for manipulating and sharing resources between computing nodes. Representational State Transfer (REST) is an architectural style that uses HTTP as its basis. The Atmospheric Composition Processing System uses a REST architecture in order to process and generate data collected from the Ozone Monitoring Instrument on the Aura spacecraft and the Ozone Mapping and Profiler Suite (OMPS) on the NPP spacecraft. This choice of architecture allows the system to use many existing tools and concepts for data processing that are already employed as part of the World Wide Web, and to be forward-compatible with evolving HTTP-based standards for provenance representation, granule searching, and data distribution.

### Cast of Characters

**Restmd**: Stores metadata for files and other permanent artifacts.

**Restapp**: Stores metadata for applications, complementing a version control system.

**Sched**: Stores ephemeral artifacts representing the current plans, tasks, jobs. **SimpleAuth**: Performs authentication and authorization for other servers.

Minions: Run the jobs, return the results.

Yars: The archive, stores all data.

# Act I

in which a granule is produced

enter Scientist and Sched Scientist: Sched, compute the Total Ozone for OMI orbit 99! POST /plan 200 OK Sched: As you wish. Scientist : Is it running? GET /plan/1234 Sched: Not yet. "State": "Planned" ] Scientist: What else is running? GET /plan/search Sched: a lot of things [..list of plans..] enter 50 Minions

Minion 23: Sched, what can I do to help?

GET /job "OMTO3": "1.1", "Orbit": "99"] Sched: Here, run this job.

Minion 23 runs the job, and it finishes.

enter **Restmd** and **Yars** Minion 23: Restmd, take these artifacts.

Restmd: Thanks. 200 OK PUT /file Minion 23: Yars, take this data. 200 OK Yars: Thanks. Minion 23: Sched, I'm done. POST /job/status Sched: Great. 200 OK

Scientist: Is it done? Sched: Yes.

Scientist: Then, where is the data?

curtain falls

curtain falls

# Act II

in which a granule is downloaded

## enter Scientist and Restmd

Scientist: Where is OMTO3 orbit 99? POST /file/search Restmd: It is in the archive at this URL. "Location": "/abc" POST /appevent/search Scientist: And in what environment was it generated? Restmd: Ask the archive ["Location": "/abcevent"] Scientist: Archive? GET /status enter **Yars** 200 OK Yars: I'm here. Scientist: Give me the data. GET /abc Yars: Here it is. [ data ] Scientist: and the execution environment. GET /abcevent Yars: Here it is. [ more data ]

# Behind the Scenes

Servers and client use a common framework which provides consistent techniques for logging, API instrospection, authentication and authorization, status reporting, and dependency resolution. A web user interface makes use of the clients, and provides a proxy directly to the backend, so that external clients can connect to the services.

#### **Restmd**: File/granule metadata. \$ restmdclient api Restmd provides RSS and Atom feeds compatible with Discovery standards. - GET /archiveset • Production Rules use Restmd to find inputs when generating gran-GET /file\_metadata/(\*key) GET /files/count/archiveset/:min\_ingest/:max\_ingest - POST /file\_metadata **Restapp**: App metadata. \$ restappclient api • Used in conjunction with a version control system for delivery of apps. - GET /app/(\*key) GET /app/(.name)/(.version) GET /app\_dynamic\_file/(\*key) - GET /app\_person/(\*key) GET /persons/search - POST /app/(\*key) - POST /app\_static\_input\_files/search - POST /persons/search

#### **Sched**: Schedules apps to run. \$ schedclient api • Tracks the states of jobs, plans and

- GET /plan - GET /task - POST /cancel\_jobs - POST /expire\_stalled\_jobs - POST /granularities/search - POST /rerun\_tasks

- GET /job

POST /appevent

GET /plan/1234

["State": "Complete"]

- POST /retry\_tasks - POST /state\_change

- POST /tasks/search

GET /log/:lines

GET /esdt/:esdt/info GET /esdt/:esdt/stats tasks to be run on the minions.

#### MinionRelay: Real time minion monitoring.

\$ minionrelay api - GET /status - GET /version - GET /min - GET /min/:which - GET /mins

• Maintains websocket connections, allowing Sched to monitor progress and start/stop jobs instantly.

#### **Dataflow**: Visualize and query the graph of dependencies.

\$ acpsdataflowclient api - GET /:noun/:instance/:action - GET /app/:app/cm - GET /app/:app/info - GET /archive\_set/:archive\_set/graph/:output GET /archive\_set/:archive\_set/graph/printable/print

 Deduces all ascendants and descendants of a given product, at the dataset level.

## **Minions**: Processing nodes

- The minions use the same server APIs as an external client.
- Minions initiate HTTP transactions, but do not listen for any.
- There is no centralized minion management, just a registry in Sched based on incoming connections.
- External hosts can become minions, as can virtual hosts (e.g. in a cloud).
- Minions get jobs from Sched and applications from Restapp. They store granules and artifacts in Yars, and metadata in Restmd.
- Minions are responsible for sending details of the execution environment, inputs, outputs, and other provenance-related artifacts.
- Minions may also initiate websocket connections with MinionRelay to allow jobs to be monitored.
- Minions use Data::Downloader to maintain a fixed-size LRU cache of applications and
- Data::Downloader can subscribe to RSS feeds and use Discovery Service APIs to retrieve data from other sources.

# **Yars**: Archive of granules and artifacts.

PUT /file/(.filename)/:md5 GET /bucket\_map GET /disk/usage - GET /file/(.filename)/:md5 GET /file/:md5/(.filename) GET /log/:lines GET /servers/status POST /check/manifest POST /disk/status DELETE /file/(.filename)/:md5 DELETE /file/:md5/(.filename)

\$ yarsclient api

• Uses a distributed hash table for storage. Because there is no central server, new hosts and disks may be added just by updating the hash

#### **SimpleAuth**: Check authentication and authorization

\$ simpleauth api - GET /status GET /api GET /version

GET /log/:lines

- GET /authz/resources/(.user)/(.action)/(\*resourceregex)
- Interfaces with EOS Authentication LDAP service.

# Plot Overview

- The ACPS is a **distributed** architecture. There is no central control; servers all act independently.
- Communication is all done using REST calls. The message payload for the calls is encoded in JSON, but other encodings may be requested (e.g. XML, YAML) via HTTP Accept Headers.
- MD5 digests for data are used during storage, transfer, and downloading, to guarantee data integrity.
- The internal interfaces between the servers are the same as the external APIs.
- The environment is captured during execution of applications. This provenance data can then be used later to reproduce results.